# PERUVIAN 2025 Summer & Fall CONNECTION "Basics" for Captains KC TENCAP LEAGUE & Acting-Captains

Captains, first and foremost, are the ones who set a good tone before, after and during the matches. Good captains are friendly, hospitable, gracious, good sports, communicate well, problem solvers and sets the stage for fun! Captains also need to know a little bit about rules and ratings, so here are a few items that we hope will be helpful to you:

**BEFORE THE SEASON STARTS** get your players' availability and make a player schedule for the season. Remind your players that their commitment to play is important. The team is counting on them as are their partner and opponents.

**MAKE CONTACT with your opposing captain AT LEAST 48 Hours before the match!** Confirm match details. Reaching out is hospitable and it builds relationships!

### **MATCH PLAY**

- Matches are LIMITED to 2 Hours a 10 minute warm up is included in the 2-hour timeframe.
- A 10-point tiebreaker is played in place of a third set Play until time is up, until a team wins 2 sets or a third set tiebreaker is played, whichever comes first. If the match is not complete with 5 minutes remaining, finish the game in progress and record the score as-is.

## **SCORING**

With 2 courts of play, scoring will be the same in the Summer as in the Fall:

- 6 points for every set won and 1 point for every game won
- Defaults AVOID DEFAULTS! PLAY IS IMPORTANT! 18 points for 1 court default. 36 points for 2 court default. Do NOT enter games not played. When entering a Default, only enter names of players for team that wins by default do not enter any scores. If there is a Retire, enter the players do NOT enter any games. Select 'Retire' and select the team winning by retire. Point scoring by Default or Retire will be automatically calculated by Tencap.

# **RATINGS**

**The value of ratings is compatible play.** They allow the League to group people of similar abilities together with the goal to make the majority of matches more fun. Focus should be on the tennis & people, not on the rating.

**Range for Play**: Refers to the numbers displayed parenthetically in the name of a division. Example of Division Name: L Green A Mon AM (50-56). (50-56) is the Range for Play.

**Roster Eligibility:** A wider range than the range for play, allowing for smaller clubs to have enough players to form teams and allowing more options for friends to be together on a team. The roster eligibility is documented separately, please note that there may be some exceptions, which have already been communicated in the Range for Play & Roster Eligibility document located on the News Feed.

A divisions - 4 below/1 above range of play; e.g.: L Green A Mon PM (50-56) roster eligibility is 46-57 B divisions - 1 below/4 above range of play; e.g.: L Green B Mon PM (50-56) roster eligibility is 49-60

Unflighted divisions (without A or B) - 4 below/4 above range of play: ex: L Green Thurs AM (50-56) roster eligibility is 46-60.

Exceptions for players above roster eligibility are made when a player's rating goes above division roster eligibility, but they have been previously playing in that division earlier in the year, at the request of captain or club if there are players on the team that will be paired with lower player to keep pairing compatible (see below).

## **PAIRINGS & COURT ASSIGNMENTS**

**Pairings for Matches -** Use the ratings listed on the team roster (unless otherwise specified by the League).

**LOWEST PAIRING for ALL DIVISIONS**: no lower than 0.5 below the lowest number of Range for Play.

**HIGHEST PAIRING for A DIVISIONS**: no higher than 0.5 above the high number of Range of Play.

**HIGHEST PAIRING for B DIVISIONS & UNFLIGHTED DIVISIONS**: no higher than 2 above the high number of Range for Play.

**EXCEPTIONS**: L Purple, L Purple B and M Black B do not have high restrictions on either court. For L Orange & Orange B the high restrictions do not apply to court 2, only court 1. Any additional divisions with exceptions to this rule will be notified by the League.

**Court Assignments** – The lowest (best) average pairing plays on court 1 and the higher average pairing plays on court 2. If both pairings are the same, the captain uses their own judgement to put the better pairing on court 1.

<u>CHECK PAIRINGS AND COURT ASSIGNMENTS BEFORE THE MATCH BEGINS.</u> Ask your opposing captain to double check your line-up and do the same for them, using your cell phone to look up rosters and ratings. If a line-up has an issue, the captain may change it to address the problem. Once the match begins, the match stands as played. This applies to regular season matches, as well as playoff matches.

## **MATCH RESCHEDULES & DEFAULTS**

Players sign up to play, not to get defaults. Please express to your team the importance of their commitment. Reliability, adherence to when they are scheduled to play, makes tennis more fun for everyone...and less additional effort for the captains. Reschedule requests should be infrequent. If something comes up, try to play at least one court on the original scheduled date. Ask your opponent for a couple of dates to reschedule the other court and ask them to be sure to notify their club about the court that won't be needed. Try to make the options your opponent suggests workout. Notify the League within one week of the new date and time for the make-up match. The match should be played within 2 weeks of the originally scheduled date. To be eligible for playoffs, all matches must be verified by the end of season dates given by the League. Contact the League if you cannot make these deadlines. Un-played matches subject both teams to default.

### **SCORE ENTRY**

Both teams are responsible for score entry & verification. At the match, determine which captain will enter within 24 hours and the other captain verifies within 48 hours. Take care when entering/verifying scores. Ratings calculate when scores are verified. It is not possible to 'redo' calculations after verification.

## **ROSTER MANAGEMENT**

**Roster Changes -** New players can be added through the end of the regular season. All players must have played in at least 2 regular season matches (only 1 in Fall & Winter) to be eligible for the post-season.

All players must be roster eligible – a captain's responsibility.

All players on your roster must be members of your club, unless approved by the League & your club.

To add a player who is new to Tencap or new to your club, please see your club pro.

Please see the News Feed, the Event News & Notes, or the lineup/Score Sheet for additional information. Most important - HAVE FUN!